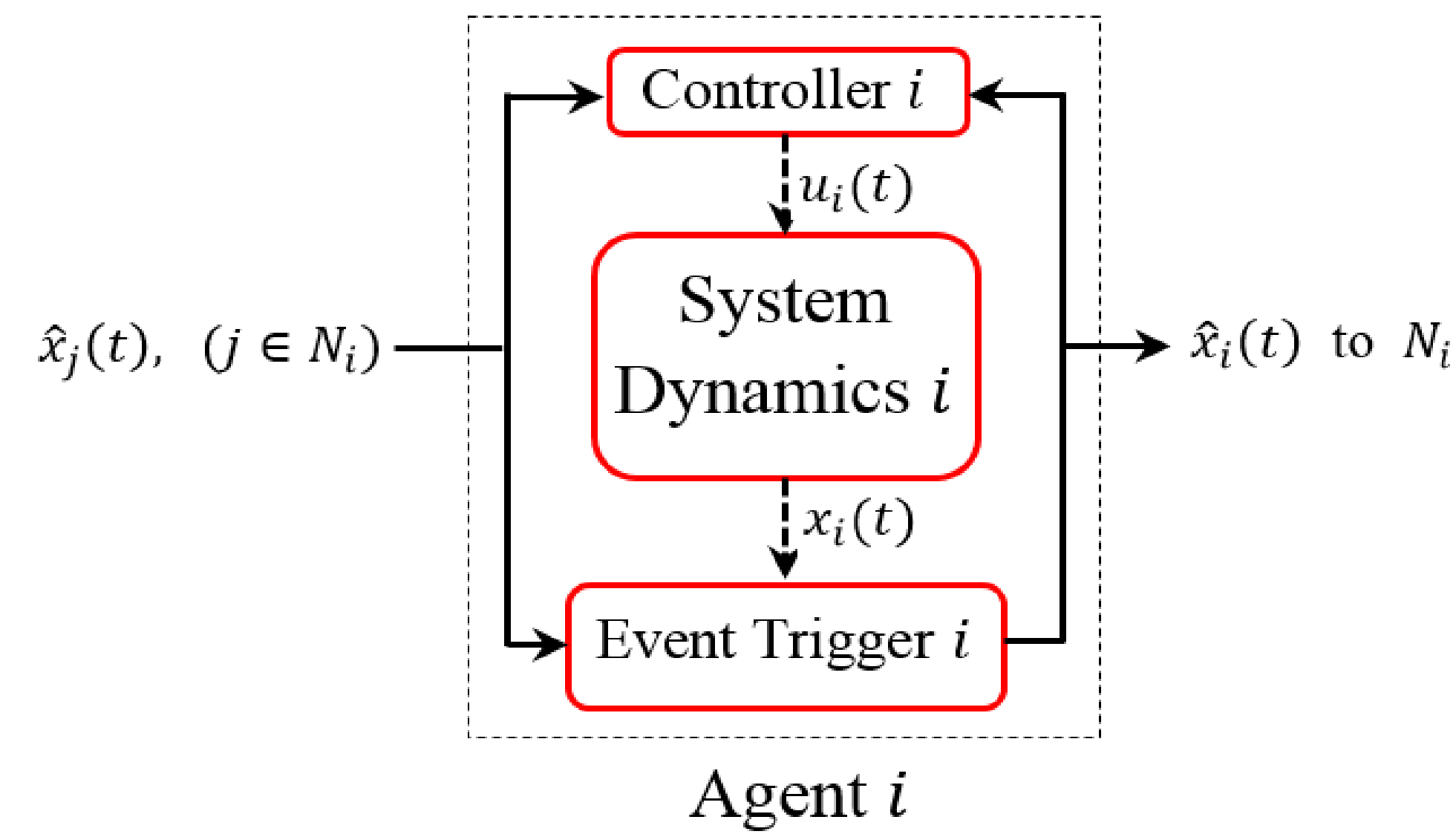


MOTIVATION



Motivation:

- Saving in communication for heterogeneous consensus of multi-agent networks operating in bandwidth constrained environments.
- Applying event-triggered framework to multi-agent networks.

Objectives:

- Formulate the problem as a Linear Matrix Inequality (LMI) optimization framework to compute the design parameters for the event-trigger mechanism

PROBLEM STATEMENT

State-space model:

$$\dot{\mathbf{x}}_i(t) = \underbrace{A}_{\text{state}} \mathbf{x}_i(t) + \underbrace{B_i}_{\text{input}} \mathbf{u}_i(t) + \underbrace{D_i}_{\text{noise}} \boldsymbol{\omega}_i(t), \quad 1 \leq i \leq N$$

Consensus is achieved if and only if $\lim_{t \rightarrow \infty} \|\mathbf{x}_i(t) - \mathbf{x}_j(t)\| = 0$, ($1 \leq i, j \leq N$).

Event-based Control Input:

$$\mathbf{u}_i(t) = K_i \sum_{j \in \mathcal{N}_i} (\hat{\mathbf{x}}_i(t) - \hat{\mathbf{x}}_j(t)),$$

$\hat{\mathbf{x}}_i(t)$: The most recently broadcasted state of agent i ;
 K_i : Heterogeneous control gains to be computed.

Event-triggering function:

Transmit new state if $\mathbf{e}_i(t) = \hat{\mathbf{x}}_i(t) - \mathbf{x}_i(t)$ exceeds the threshold $\phi \|\hat{\mathbf{x}}_i(t)\|$ where,

$$\|\hat{\mathbf{x}}_i(t)\|: \mathcal{N}_i \hat{\mathbf{x}}_i(t) - \sum_{j=1}^{\mathcal{N}_i} \hat{\mathbf{x}}_j(t),$$

ϕ : Transmission threshold to be computed

IEEE International Conference on Acoustics, Speech, and Signal Processing, New Orleans, USA, 2017.

PARAMETER OPTIMIZATION

- Compute optimized unknown parameters (control gains and transmission threshold) from LMIs optimization.

$$\begin{aligned} & \min_{\Theta_i, \gamma, \tau, P} \gamma \\ & \text{s.t. :} \\ & \begin{bmatrix} \pi_{11} & \Xi \mathcal{L} & P \hat{L}_{(n)} D & \tau M_{(n)}^T \\ * & -\tau I & 0 & \tau M_{(n)}^T \\ * & * & -\rho^2 I & 0 \\ * & * & * & -\gamma \end{bmatrix} < 0. \\ & P > 0, \quad \tau > 0, \quad \gamma > 0, \end{aligned}$$

where

- γ, τ, P , and Θ_i ($1 \leq i \leq N$) are optimization variables;
- R, ρ are given parameters for H_∞ noise reduction;
- $\hat{L}_{(n)}, M_{(n)}$, and \mathcal{L} contain connectivity information;
- $\pi_{11} = A_{(N-1)}^T P + P A_{(N-1)} + R + \Xi \mathcal{L} + \mathcal{L}^T \Xi^T$
- $\Xi = (\hat{L} \otimes \mathbf{1}_n \mathbf{1}_n^T) \circ (\mathbf{1}_{N-1} \otimes [\Theta_1, \dots, \Theta_N])$
- Transmission threshold and control gains are computed from:

$$\phi = \sqrt{\tau \gamma^{-1}} \quad K_i = B_i^\dagger P^{-1} \Theta_i$$

THE CONSENSUS ALGORITHM

The Proposed Event-based Consensus Algorithm

Input: $\mathcal{A} = \{a_{ij}\}$, Agents' dynamics given in (1).
Output: Asymptotic Event-triggered State Consensus

Parameter Estimation: (E1 – E5)

I. Initialization

- E1. *Transformation Matrix:* Remove N^{th} row of L in order to determine the reduced Laplacian matrix, \hat{L} .
- E2. *System Transformation:* Determine reduced system (5).
- E3. *Triggering Matrix:* Using Lemma 3, determine $M_{(n)}$.

II. Design

- E4. *Solving the LMI's:* Using convex optimization solvers, solve the LMIs (11) for a given \mathcal{H}_∞ parameters, $\{R, \rho\}$.
- E5. *Feasibility Verification:* If a solution exists for (11), obtain ϕ , and K_i 's from (12). Otherwise, change parameters $\{R, \rho\}$, and repeat step E4.

Event-triggered Consensus: (C1 – C3)

- C1. *Initialization:* Initialize by allowing all agents to transmit their initial states $x_i(0)$ to their neighbours.
- C2. *Execution:* Using K_i 's derived in Step E4, the states of agent i in (1) is excited by (2). Condition (6) is responsible to determine the next state transmission to neighbours for agent i as the states evolves to reach consensus.
- C3. *Consensus Achievement:* Agent i repeats Step C2 until convergence is achieved for the disagreement state vector, i.e., $\|\hat{\mathbf{x}}_i(t)\| < \delta_i$ where δ_i is the stopping criterion.

CONSENSUS IN HETEROGENEOUS SECOND-ORDER MAS

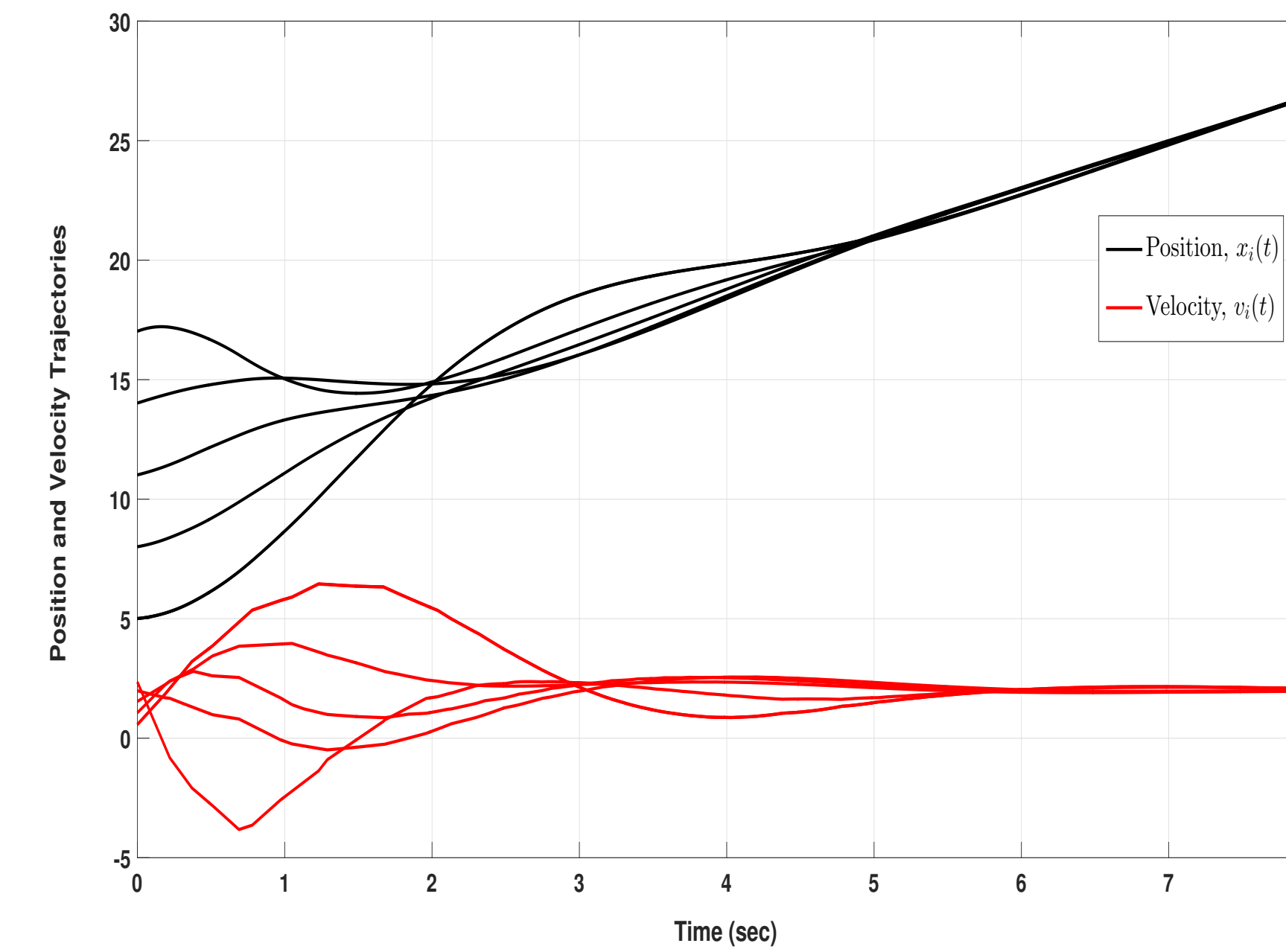


Figure 1: Evolution of state consensus

Illustrative Example

- Five second-order mobile agents:

$$\begin{aligned} \dot{r}_i(t) &= v_i(t) \\ m_i \dot{v}_i(t) &= u_i(t) + \omega_i(t), \quad 1 \leq i \leq 5 \end{aligned}$$

$r_i(t)$: position, $v_i(t)$: velocity,
 m_i : inertia, $\omega_i(t)$: external disturbance,

- With asymmetric connectivity Laplacian matrix:

$$L = \begin{bmatrix} 2 & -1 & 0 & -1 & 0 \\ 0 & 2 & -1 & 0 & -1 \\ 0 & -1 & 3 & -1 & -1 \\ 0 & -1 & 3 & -1 & -1 \\ 0 & -1 & 0 & 2 & -1 \\ -1 & 0 & 0 & -1 & 2 \end{bmatrix}$$

Objective: All mobile agents reach the same position

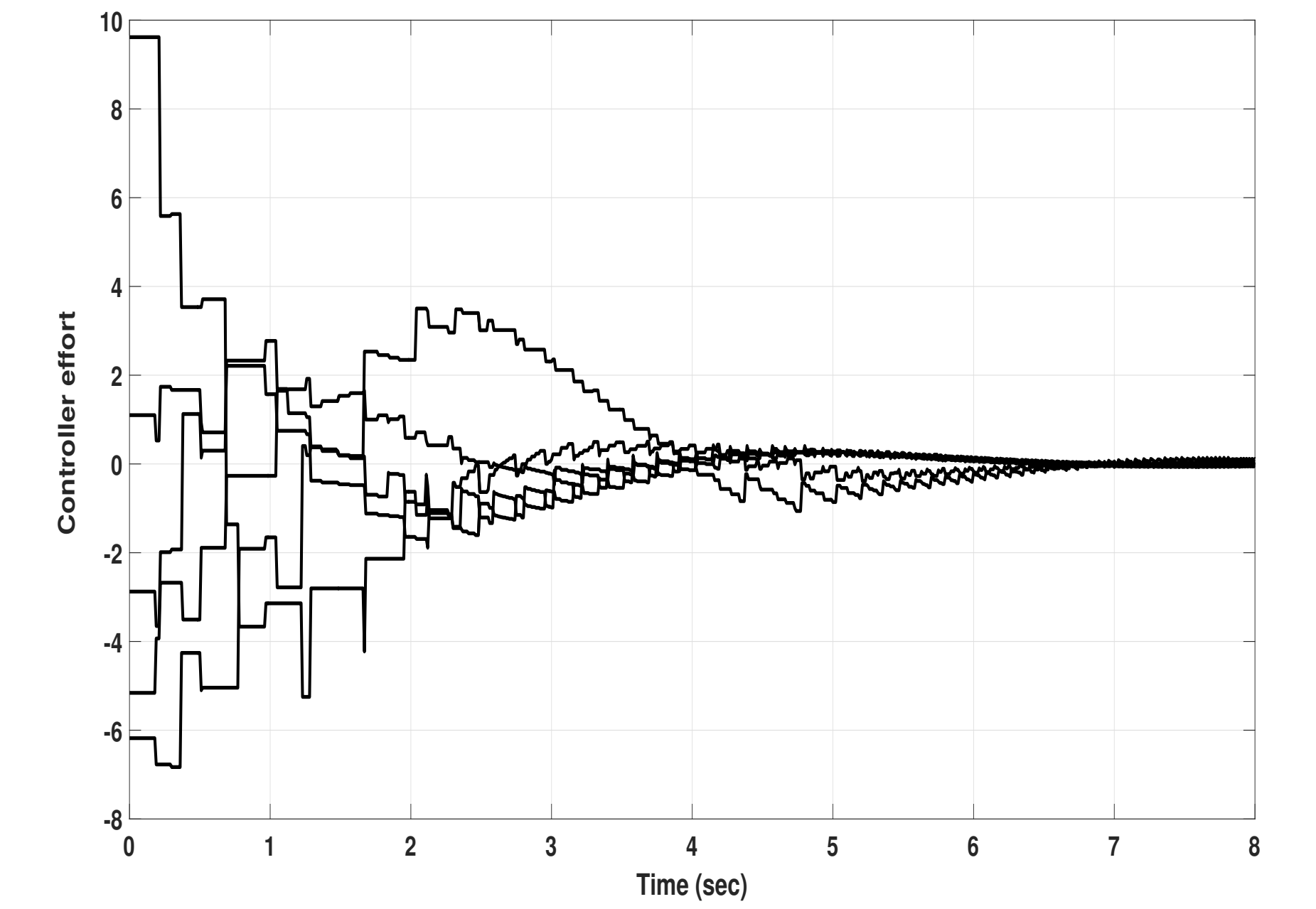


Figure 2: Controller effort $u_i(t)$.

- Initialization with $R=0.04I_8$, and $\rho=0.03$.
- **Optimized control gains and transmission threshold**
- $K_1=[0.50, 0.38]$, $K_2=[0.41, 0.47]$, $K_3=[0.49, 0.63]$,
 $K_4=[0.43, 0.46]$, $K_5=[0.74, 0.87]$, $\phi=0.212$.

Comparison:

Table 1: Performance comparison for the two approaches.

Approach	# transmissions per agent					Consensus time (sec)
	1	2	3	4	5	
Proposed	39	128	119	67	123	7.32
Zhang et al.	74	106	140	88	104	8.95

- Faster consensus with a fewer number of data transmission

CONCLUSION

Summary:

- **Linear matrix inequality (LMI)** optimization guarantees system stability for desired **design objectives** through convex optimization
- To guarantee consensus, control gains and event-triggering condition are **coupled** to benefit from **multi-objective optimization**.
- Additional degree of freedom is provided by **designing heterogeneous control gains** for event-triggered multi-agent networks.